

What makes "the Internet" unique?

What makes "the Internet" unique?

We had:

- The written word
- The PRINTED word
 - The Telegraph
 - Radio
 - TV
- -Telephone (which is pretty close, actually?)

What makes "the Internet" unique?

(Why didn't, e.g. the American Telegraph and Telephone company invent the Internet?)

Good Ol' AT&T

They had the physical network?

Which worked like the following:

Smart Network (circuit switching)

direct "single-wire" connections



Smart Network (circuit switching)

direct "single-wire" connections

A remarkable, complex system...as opposed to...

Well, let's try it...

1) Pass this note to the person waving their hand.

2) If you can't, then pass it to someone who is closer to them. than you are.

C D B (1/4)

A E (2/4)

E D F (4/4)

Okay, so how did THAT work?

Dumb Network (packet switching)

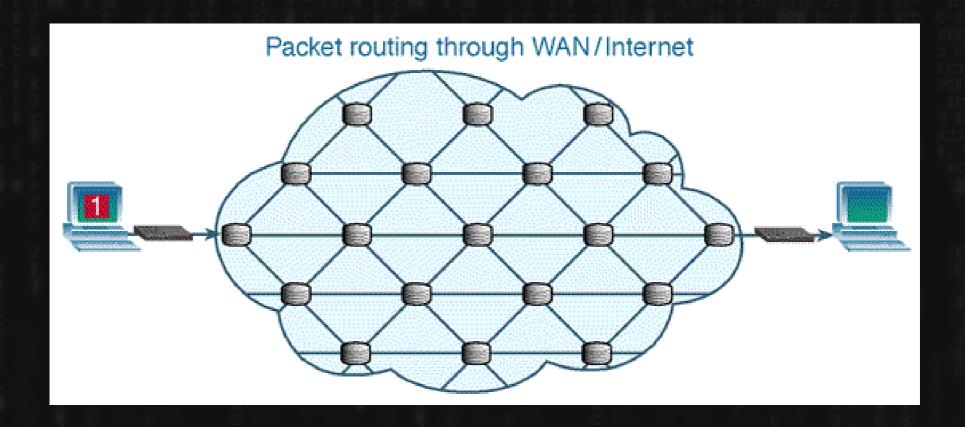
indirect, node based "post-office" connections

Consider how "resilient" this system is (simple instructions, etc) vs.

The complexity and brittleness of a "smart" network (E.g. Susie → John → Fred → Singh → Joe and then what if a node is absent or moved, etc.

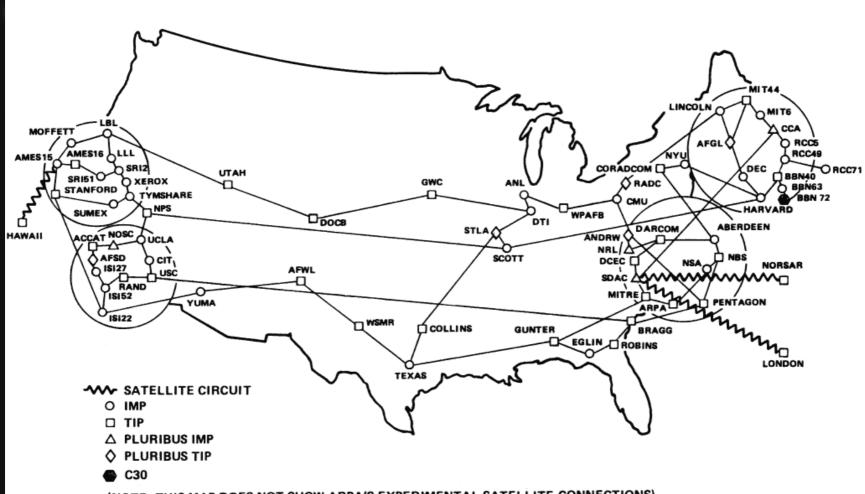
Dumb Network (packet switching)

indirect, node based "post-office" connections



ARPANET

ARPANET GEOGRAPHIC MAP, OCTOBER 1980



(NOTE: THIS MAP DOES NOT SHOW ARPA'S EXPERIMENTAL SATELLITE CONNECTIONS) NAMES SHOWN ARE IMP NAMES, NOT (NECESSARILY) HOST NAMES

Top 3 things about the net:

3) PACKET SWITCHING

Use of a "Dumb" Network:

"Pipes" and "switches"

NOW - What was sent?

A huge number

• (technically, this is DEFINITELY a right answer)

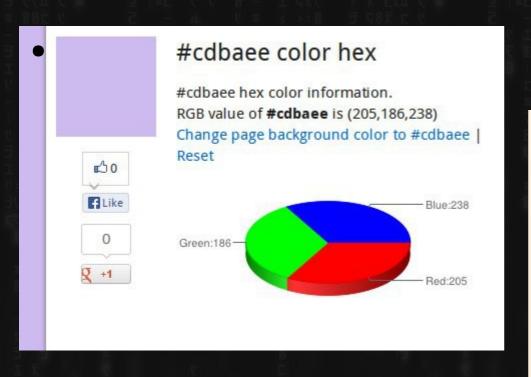
Hex: CDBAEEFAEEDF =

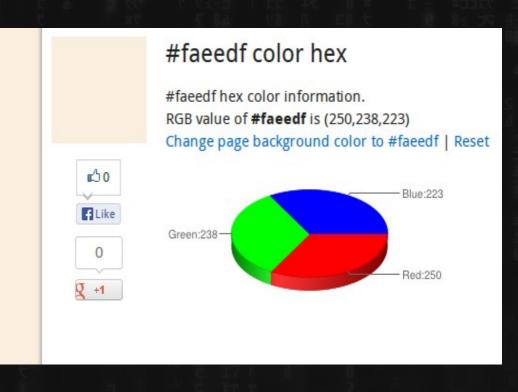
226,202,757,033,695

- MAC Address?
- Perhaps a computer was identifying itself.

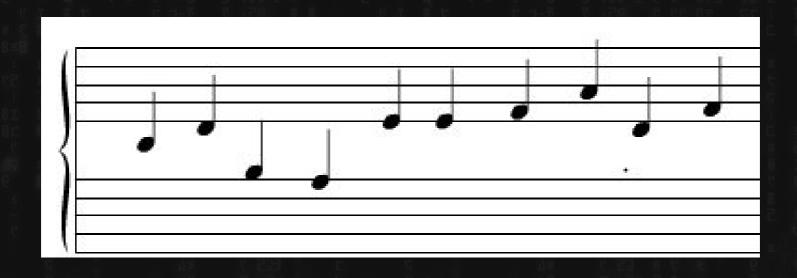
CD:BA:EE:FA:EE:DF

Perhaps, a lovely color scheme...





Music?



Something else?

Wait - maybe encrypted?

(badly)

Tricky...

C A F E
D E A D
B E F

Obviously, a restaurant recommendation. (Or not.)

Cafe Dead Beef



Top 3 things about the net:

3) packet switching

2) DIGITIZATION

(literally, turning any "data" into a number)

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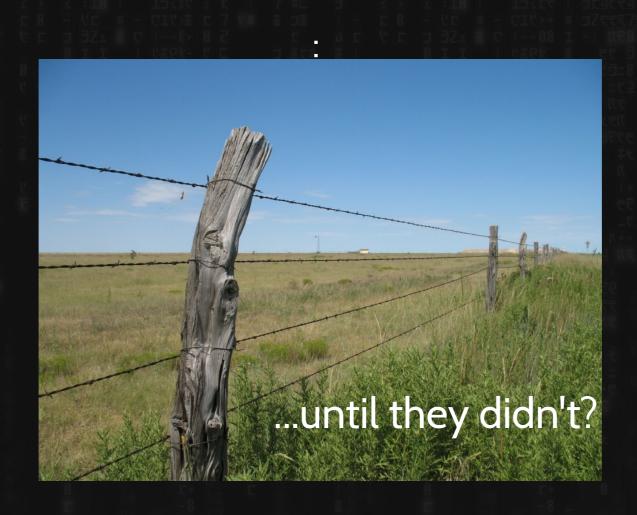
NOTE, as demonstrated: The nodes need not know or care what the data "is"

(Later, we learn that ,in fact, encryption can prevent them from knowing)

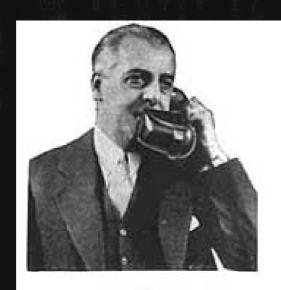
But: Phones and other older tech (sort of) had this:

- telegraph?
- Fax Machines (documents)
 - Party Lines (group chat)
 - Info Hotlines (websites)

But: Phones (sort of) had this:



This brings us to a good question: Who owns the network?



Models for Hand-set Phone



Models for Pedestal Phone

A Telephone Silencer - the HUSH-A-PHONE

A solution of three phone problems of subscribers

Saleguarding Privacy: So others cannot hear confidential matters.

Eliminating Phone Talk Annoyance: Quieting the office for personnel efficiency Improving Hearing in Noisy Places: By keeping surrounding noises out of the transmitter

Write for Booklet T-E.

Hush-A-Phone Corporation, 43 W. 16th St., N. Y. City

Who owns your telephone and what does that mean?

Who owns your telephone and what does that mean?



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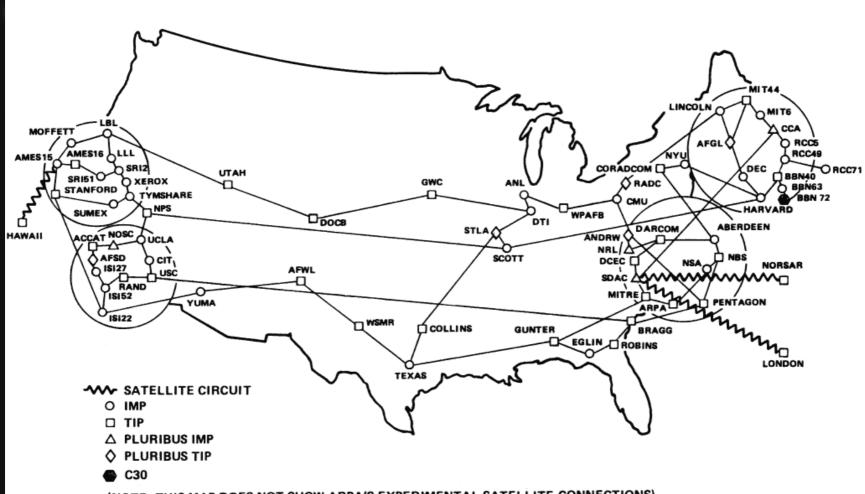
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1).... who owns the internet?

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3 things about the 'net...

DIGITIZATION

+

PACKET SWITCHING

+

PUBLICLY CREATED UTILITY

(somewhat controversial) thoughts on innovation

The public sector (schools, defense, NASA, government) etc. is as inventive and as innovative as private companies...

perhaps, probably more.

(the internet, GPS, touchscreens, digital photography, water filters, invisible braces etc.)

Why didn't the American Telegraph and Telephone company invent the Internet?



Nobody owns the Internet.

Nobody owns the Internet. (technically)

It's a "protocol" or "technical agreement"

Nobody owns the Internet.

Consider: "Cable" v. "Telephones" etc., vs. "The Internet"

Side Question:

Who gives you the fastest Internet?

Of course: Who were the "ISPs" in the beginning?

Earthlink, America Online
Juno, "Freenet"
Schools. Libraries. Community centers

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Juno, "Freenet"
Schools. Libraries. Community centers

What about now? Comcast, AT&T, Verizon, etc...

3 things about the 'net...

DIGITIZATION

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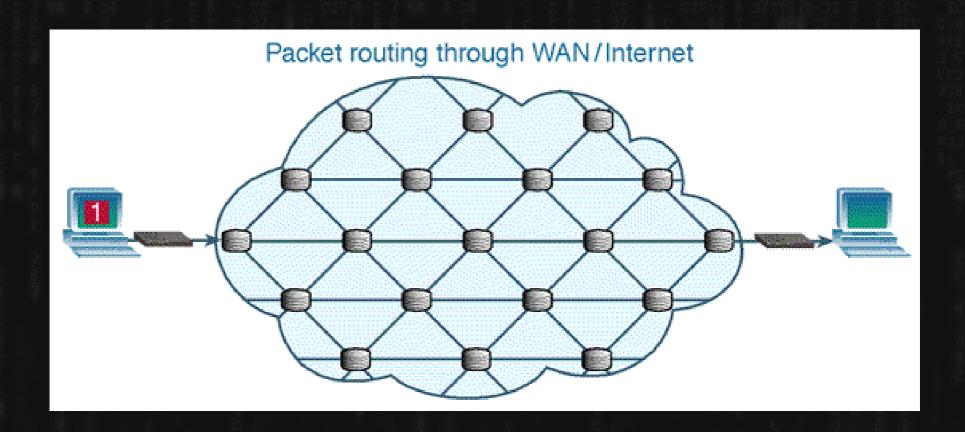
PACKET SWITCHING

+

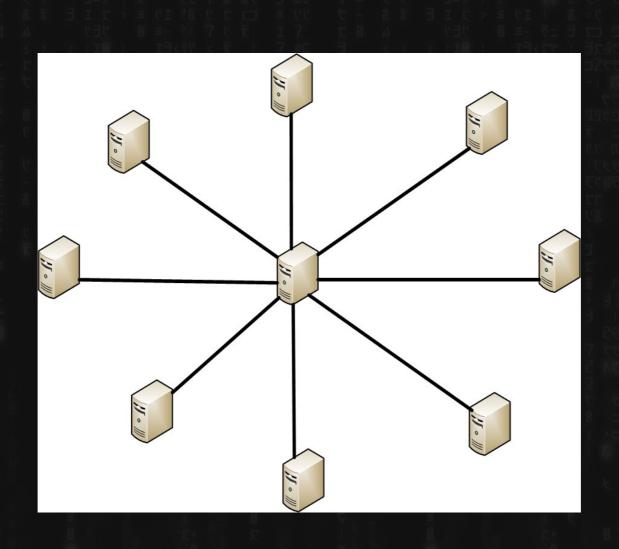
PUBLICLY CREATED UTILITY

Peer to peer node based network

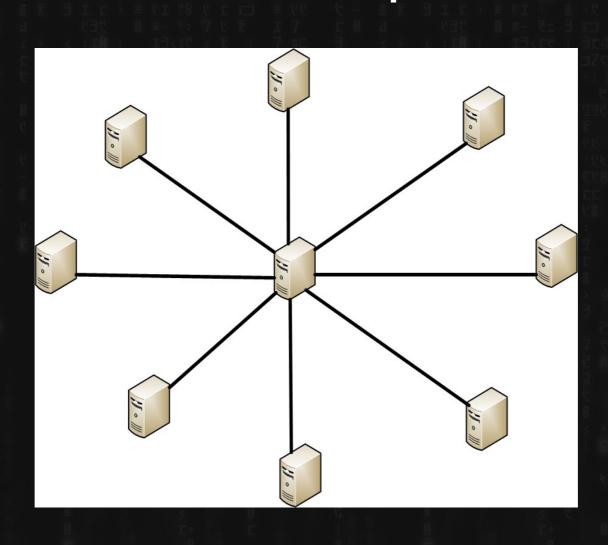
What services/protocols ACTUALLY look like this?



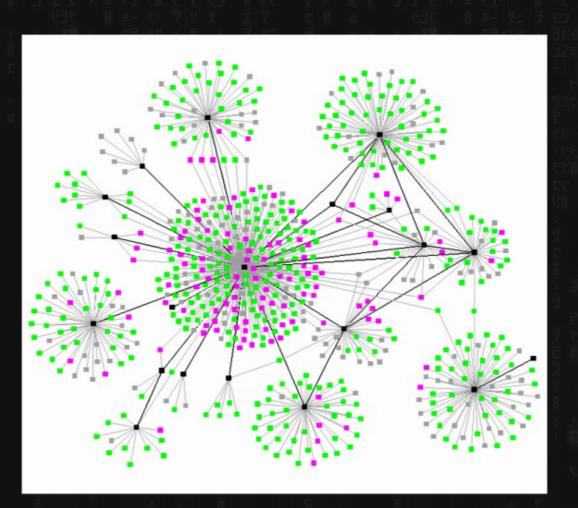
vs. this?



"Hub and Spoke"



...ish



Diversity of layers (OSI)

- Application (HTTP, telnet, etc)
- Presentation (framework MIME)
- Session (pipe,SOCKS)
- Transport (reliable packet delivery, TCP)
- Network (nodes and address, IP)
- Data (PPP)
- Physical (wires, radio, USB)

Diversity of layers...unofficial

```
Platform? Ecosystem? Use? (e.g. Wordpress, Facebook? Apple?
```

dreams love? Instagram?

Twitter? Black Twitter?

Fortnite? selfies Discord? Hopes Slack?

Mastodon? Etc. etc. etc.)

• Application (HTTP, telnet, "email")

Duccestation (fuence and MINAT

Diversity of transmission media:

- telephone lines (modem/DSL)
- - tv cable
- - wireless (802.11)
- - satellites
- - radio
- lasers (pointless, but true)
- - fiber

The "Usual Path"

- Your computer
- Your router
- ISP "station"
- Bigger ISP Station/Backbone

.... etc.

But wait, what does internet?

- Laptops
- Tablets
- Phones
- Routers
- Cars
- Ovens?

wardrive, and find out yourself - :)

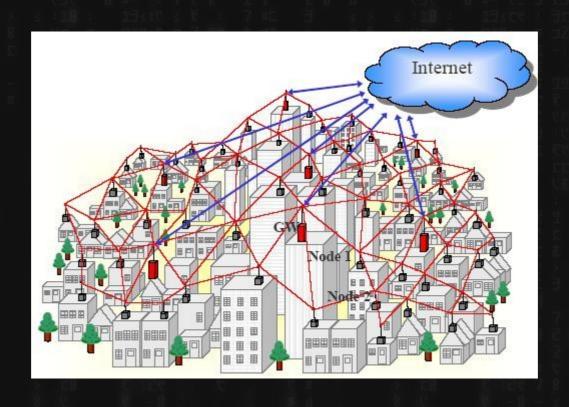
Lampposts?



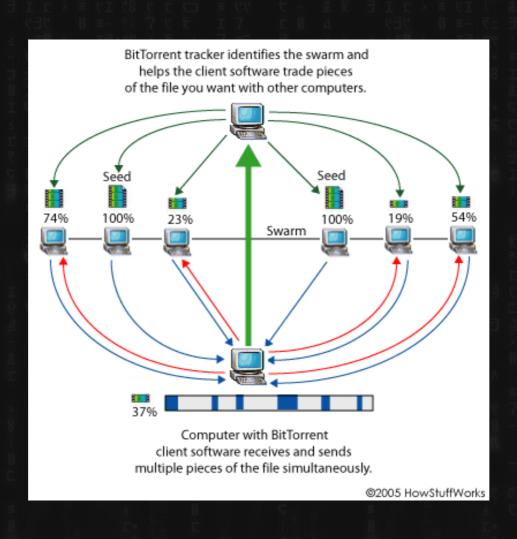
All running you know what...

```
[root@treasure ~]# iptables -L -n
Chain FORWARD (policy ACCEPT)
target
          prot opt source
                                        destination
MAC-STOP all -- 0.0.0.0/0
                                       0.0.0.0/0
RH-Firewall-1-INPUT all -- 0.0.0.0/0
                                                 0.0.0.0/0
Chain INPUT (policy ACCEPT)
target
          prot opt source
                                        destination
          all -- 0.0.0.0/0
MAC-STOP
                                        0.0.0.0/0
RH-Firewall-1-INPUT all -- 0.0.0.0/0
                                                 0.0.0.0/0
Chain MAC-STOP (2 references)
target
          prot opt source
                                        destination
          all -- 0.0.0.0/0
RETURN
                                        0.0.0.0/0
Chain OUTPUT (policy ACCEPT)
target
          prot opt source
                                        destination
Chain RH-Firewall-1-INPUT (2 references)
target
          prot opt source
                                        destination
ACCEPT
          all -- 0.0.0.0/0
                                        0.0.0.0/0
ACCEPT
          icmp -- 0.0.0.0/0
                                                           icmp type 255
                                        0.0.0.0/0
ACCEPT
          all -- 0.0.0.0/0
                                                           state RELATED, ESTABLISHED
                                        0.0.0.0/0
ACCEPT
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                           state NEW tcp dpt:928
ACCEPT
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                           state NEW tcp dpt:139
ACCEPT
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                           state NEW tcp dpt:22
ACCEPT
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                           state NEW tcp dpt:80
ACCEPT
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                           state NEW tcp dpt:21
REJECT
          all -- 0.0.0.0/0
                                        0.0.0.0/0
                                                           reject-with icmp-host-prohibited
[root@treasure ~1#
```

Mesh Networking



Look familiar?



No Cell or Wi-Fi....

